Delirious Representations Enhancing Predictive Systems with Flexible Numeric and Symbolic Domain Integration Improving Algorithms Using Gradients

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Optimization Algorithms

- You want to synthesize a circuit
- You have a good idea of your system's architecture
- In order to make it optimal, you set its parameters
 - Number (int, float)
 - LUT entries
 - Shut parts of your system on or off

Search Difficult

- Complex systems render search difficult
- Solution: Local search + heuristics
 - Are those heuristics really good?
 - Inflexible (heuristics might not work anymore if you change too many things)
 - Have to handle huge search space

Example for Difficult Search: Lookup-Table

Consider lookup-tables
2-LUT: $2^{2^2} = 16$ possible
truth tables
4-LUT: $2^{2^4} = 65536$
possible truth tables
Imagine you have lots of
LUTs in your system

x	y	out
0	0	а
0	1	Ь
1	0	С
1	1	d

Our Proposal

- We propose enhancement of algorithms
- Idea: Itentify differentiable parts and optimize them using gradients
- The gradients give a good direction of where to go in parameter space

System with parameters f(c,x)

Metric g

$$x \leftarrow x - \eta \frac{\partial g(f(c,x))}{\partial x}$$

Making Logic Differentiable

Boolean values 0, 1, and operations: NOT, AND, and OR

Make differentiable

Express boolean values in the range [0, 1]

- ▶ NOT(x) becomes 1 x
- AND(x, y) becomes xy
- OR(x, y) becomes x + y xy
- We can chain arithmetic NOT, AND, and OR arbitrarily many times and still stay in the range [0, 1]

Example: Lookup-Table

x	у	out
0	0	а
0	1	b
1	0	с
1	1	d

 $(\overline{x} \land \overline{y} \land a) \lor (\overline{x} \land y \land b) \lor (x \land \overline{y} \land c) \lor (x \land y \land d)$

Making Lookup-Tables Differentiable

x	У	out
0	0	а
0	1	b
1	0	с
1	1	d

$$(\overline{x} \land \overline{y} \land a) \lor (\overline{x} \land y \land b) \lor (x \land \overline{y} \land c) \lor (x \land y \land d)$$

OR(OR(AND(AND(NOT(x), NOT(y)), a),AND(AND(NOT(x), y), b)),AND(AND(x, NOT(y)), c)), AND(AND(x, y), d))

Enhanced Optimization Algorithm

Algorithm Original: Optimize g(f(c, x))

for iter do Optimize c Optimize x Do other things end for

Algorithm Our Proposal: Optimize g(f(c, x))

```
Initialize x \in [0, 1] randomly
for iter do
Optimize c
x \leftarrow x - \eta \frac{\partial g(f(c,x))}{\partial x}
\operatorname{clip}(x, [0, 1])
Do other things
end for
Round x
```

The WiSARD classification system

- Wilkie, Stonham, and Aleksander's Recognition Device [1]
- Image classification system developed in the 1980s
 - Input: Black-and-white image
 - Output: Class k
- Interesting because
 - Is a circuit
 - Is based on lookup-tables
 - Comes with symbolic learning algorithm





WiSARD Symbolic Training Algorithm

LUT entries that are indexed by the training set are set to 1

Memorize patterns from the training set

- For details, we refer to our paper
- Performs well
 - Has been used for industrial deployment in the 1980s
 - Still getting attention nowadays [2]

Differentiable WiSARD



Training WiSARD using our scheme

Algorithm WiSARD training using gradients

Initialize c: k discriminators, n LUTs per discriminator, random

LUT connections

Initialize params: random LUT parameters

for each image and label $\ensuremath{\textbf{do}}$

Forward pass image

Loss \leftarrow Difference between actual label and prediction params \leftarrow params $-\eta \frac{\partial L(f(c, params))}{\partial params}$

```
Clip LUT parameters to range [0, 1]
```

end for

Round params

Results: Cybersecurity Dataset

▶ 593 input features, 2 classes

▶ Baseline neural network: 86.87%



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Results: CIFAR-10 Dataset

- ▶ 32×32 color images, 10 classes
- ▶ $32 \times 32 \times 3 \times 4 = 12288$ input features
- Baseline neural network: 61.25%



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Summary

- We propose improving algorithms using gradients
 - Identify components that can be made differentiable
 - For those components, let gradients do the search
- We have seen example where gradients vastly outperform purely symbolic algorithm
- Next step: Apply this method somewhere else

Tseiting Encoding for Lookup-Tables

$$v_{0} = \text{NOT}(x),$$

$$v_{1} = \text{NOT}(y),$$

$$v_{2} = \text{AND}(\text{AND}(v_{0}, v_{1}), a),$$

$$v_{3} = \text{AND}(\text{AND}(v_{0}, y), b),$$

$$v_{4} = \text{AND}(\text{AND}(x, v_{1}), c),$$

$$v_{5} = \text{OR}(\text{OR}(v_{2}, v_{3}), v_{4}),$$

$$\text{LUT2}(x, y) = \text{OR}(v_{5}, \text{AND}(\text{AND}(x, y), d)).$$
(1)

WiSARD Symbolic Training Algorithm



References I

- I. Aleksander, W. Thomas, and P. Bowden, "WISARD · a radical step forward in image recognition," *Sensor review*, vol. 4, no. 3, pp. 120–124, 1984.
- Z. Susskind *et al.*, "Weightless neural networks for efficient edge inference," in *Proceedings of the international conference on parallel architectures and compilation techniques*, 2022, pp. 279–290.